

KS2: Towns and Countryside

What do you want children to learn?

1. Name and locate counties and cities of the United Kingdom, geographical regions and their identifying human and physical characteristics, key topographical features (including hills, mountains, coasts and rivers), and land-use patterns; and understand how some of these aspects have changed over time
2. Understand geographical similarities and differences through the study of human and physical geography of a region of the United Kingdom
3. Human geography, including: types of settlement and land use
4. Human geography, including: economic activity including trade links
5. Use maps, atlases, globes and digital/computer mapping to locate countries
6. Use maps, atlases, globes and digital/computer mapping to describe features studied
7. Use the eight points of a compass to build their knowledge of the United Kingdom and the wider world
8. Use symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and the wider world
9. Use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs & digital technologies

What key questions will you ask?	Which geography content (it's everything and everywhere!) is relevant, logical and exciting?	Which fieldwork, skills and vocabulary should be delved into? Which resources, people, books, props and equipment can be used?	What knowledge, understanding and skills will children take away?
Where on earth is Andover? (1, 5, 6)	UK countries, capitals, cities, seas and Andover Journey around / Story about / mix and match puzzle / locate On a map.	Map skills of the UK and Andover Vocab – England, Wales, Scotland, Northern Ireland, London, Cardiff, Edinburgh, Belfast, Atlantic Ocean, Irish Sea, North Sea, English Channel) Compass directions	Knowledge of where the countries, capitals and seas of the UK are as well as Andover

<p>What type of settlement is Andover? (1, 2, 3, 6)</p>	<p>Settlement –city, town, village (Settlement hierarchy). Look at cities, towns and villages in the local area and UK.</p>	<p>Vocab – city, town, village. Map skills – observation Which type of settlement is Andover?</p>	<p>Understand the difference between a city, town and village and where there are local and national examples</p>
<p>How is the land used in Andover? (2, 3, 6, 8)</p>	<p>Land use (housing, industry, shops, offices, fields) Look at land use of the school (field, playground, car park, building) and then at Andover</p>	<p>Map skills and OS maps. Work out % of land used for different uses.</p>	<p>Understanding of how the land is used in Andover (town so quite built up but easy to get to fields)</p>
<p>How does Andover make its money? (2, 4, 9)</p>	<p>Economic activity in Andover – Twinings, Stanner, Britax. Drive around Andover to look for how the area makes its money – shops, high street, hotels, factories.</p>	<p>Fieldwork – observations and recording – corner shops, supermarkets, factories, clothes shops, take away, hotels</p>	<p>Understanding of how Andover makes money and therefore why it is important.</p>
<p>What are the important human and physical features of Andover (2, 6, 7, 8)</p>	<p>Own knowledge, gained knowledge and maps – Google and OS to look for the human and physical features of Andover.</p>	<p>Base map of Andover and chn add on human and physical features they think are important. Plan a route for a visitor around the features using compass directions.</p>	<p>Understanding of Andover and the human and physical features that they think are important.</p>